



Saarema, 24-27 April 2025

# A Matter of Perspective



# Agenda

- Perspectives in Performances (10 min)
- Group Activity I – working with Object Cards (15 min)
- Group Activity II – Looking at Group Results (15 min)
- Feedback (5 min)

# Perspectives in Performances

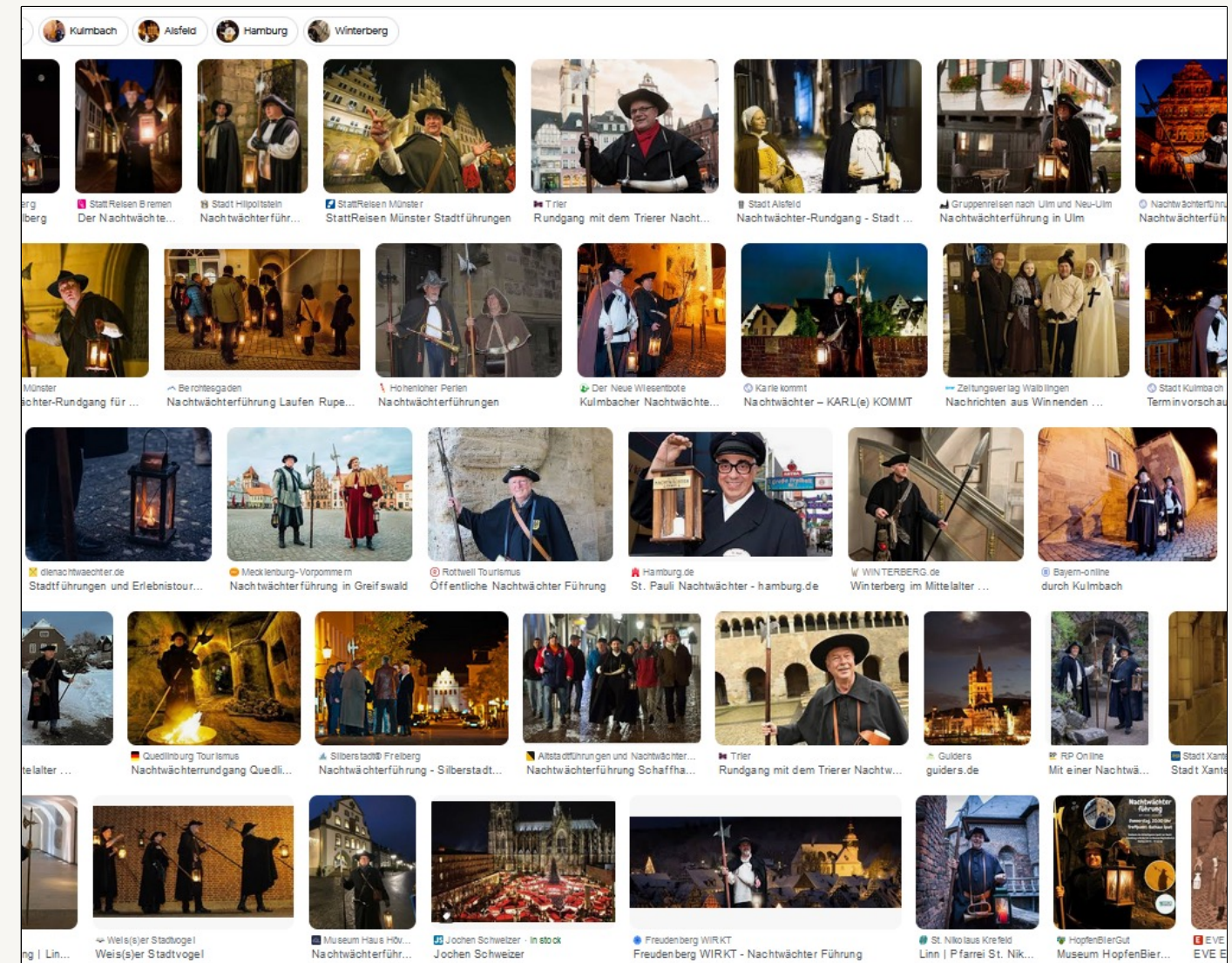
As a visitor, you may have seen interpreters as...

the night watchman, Lord, kitchen maid, craftsman.

In crowded exhibitions, where a consistent first-person performance is hard to maintain, we may meet someone playing a modern janitor or cleaner.

This repertoire can offer an engaging experience.

But, these familiar roles are not the only options.







# A Long History

Any object's history covers a time span.  
Your choice of a narrative perspective can **highlight any point in time.**

- The creation of the object
- Its discovery by archeologists
- Its refurbishment
- A theft...







# A Long History

- The object's provenance history
- Putting the object to wrong or different uses
- Phases of oblivion and remembrance
- Mysteries surrounding the object
- (wrong) assumptions about the object

# Format: Panel Discussion

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People throughout history used the same Castle and now engage in a fictional dialogue across eras about...

- Whose use of the space is the most legitimate?
- What does the usage of the space say about society or the spirit of the age?





# Format: One Hero, Two Ages

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Did your protagonist have an interesting life?  
If yes, you can contrast their younger self  
and their older self.

- Did their hopes and wishes come true?
- Did their worldview change over the years, and how?
- How did they cope with change or progress?





# Format: Non-Human Voices

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Does it always have to be a human who talks about the past to visitors?

How about...

- The ghost in the machine (as in photo)
- An animal
- A wet specimen
- A piece of furniture





# Group Activity I (15 min)

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Use the Object Card to explore your object's story:

1. WHO is telling the story?

- One individual object or a cluster of them

2. WHAT could the object have experienced?

- During its creation, when it was found by archeologists, refurbished, or stolen.
- How do we imagine it interacts with other objects?

3. HOW does the object feel?

- our „Bonus Emotion“ on the card – if you can insert it: pride, shame, anger, fear, boredom, surprise...

3. WHAT do you want the visitor to understand?

- A surprising truth about the object, a certain fact about life and society in the past?

**Use the prompts on the card to develop a mini monologue or dialogue amongst your group**



# Group Activity II (15 min)

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- Present your own group's mini monologue or dialogue to the other groups - 1-2 mins material are OK.
- Meet the other objects at a fun panel discussion.
- The panel topic is: „Which object is the most interesting to a modern visitor, and why?“
- Have fun making your point, and telling your story.
- If you can, insert the bonus emotion, to give our panel even more character!



# What do you make of it?

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...as the objects turn silent again, and all our protagonists have their correct age & place:

- Do you think we managed to communicate some knowledge about history?
- Did we manage to make an historical era a bit more tangible?
- Did you find the experience entertaining?

Can you imagine trying one of the things we did or saw today?

Not really.



Considering it.



Sure! Bring it on.







Museum-Theater-Events  
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